BHAI GURDAS INSTITUTE OF ENGINEERING & TECHNOLOGY

Department of Information Technology

LESSON PLAN

Subject Name: - Computer Networks Subject Code: - BTIT401-18

Year: - 2023 Semester: - 4th

Lecture No.	Unit	Date/ Week	Topic	Teaching Aids	Reference
1.			Introduction of computer network, Data Communication Components Representation of data and its flow Networks.	Projector, chalk, green	Text book ,
2.	ı	8 Days	Introduction to Topology, Various types of Connection Topology: Bus, Ring, Star, Mesh, Tree and hybrid topologies. Protocols and Standards,	board, duster	notes
3.			OSI model, Working and explanation of layers:- Physical layer, Data link layer		
4.			Working and explanation :Network layer, transport Layer, Session layer		
5.			Working and explanation: Presentation layer, Application layer		
6.			Transmission Media and types of data transmission: Guided and Unguided media		
7.			LAN: Wired LAN, Wireless LANs, Connecting LAN and Virtual LAN		
8.			Techniques for Bandwidth utilization: Multiplexing - Frequency division, Time division and Wave division, Concepts on spread		

			spectrum.	
9.			Introduction of Data Link	
9.				
			Layer: design issues,	
			Framing	
10.			Error Detection: types of	
	II	10 days	errors, techniques:VRC	
			,LRC, CRC, Checksum	
11.			Error Correction -	
			Fundamentals, Block	
			coding, Hamming	
			Distance, CRC;	
12.			Flow Control : Stop and	
			Wait and sliding window	
			protocol	
13.			Error control protocols -	
			Stop and Wait ARQ,	
			Sliding window ARQ:	
			Go back – N ARQ,	
14.			Selective Repeat ARQ,	
			Piggybacking, Random	
			Access	
15.			Medium Access Sub	
15.			Layer: Introduction,	
			Cannel allocation	
			Problem: Statioc and	
4.0			dynamic	
16.			Multiple access protocols	
			- Random access	
			protocol : Pure ALOHA,	
			Slotted ALOHA,	
17.			CSMA: 1 –persistent,	
			non-presistant, p-	
			persistent	
18.			CSMA/CD and	
			CDMA/CA.	
19.			Introduction to Network	
			layer, design issues,	
			logical addressing: IP	
			address format	
20.			Classfull addressing and	
			subnetting, Internet	
			protocol	
21.			IPV4 AND IPV6, frame	
			format	
22.		0.5-	Routing Algorithm-	
	III	8 Days	Static Routing Algorithm:	
			Shortest path algo	
23.			Flooding, Flow Bases	
			Algorithm, distance	
			Vector algorithm	
	l	1	. Jotor argorithm	l .

24			Multiposting Douting	
24.			Multicasting Routing:	
	-		IGMP AND DVMRP	
25.			Address mapping – ARP,	
	-		RARP, BOOTP	
26.			DHCP–Delivery,	
			Forwarding and Unicast	
			Routing protocols	
27.			Transport layer	
			Introduction, design	
			issues, connection	
			oriented and	
			connectionless	
	IV	8 Days	Services.	
28.]		Elements of Transport	
			Protocols: Addressing,	
			Multiplexing and	
			Demultiplexing,	
			connection establishment	
29.			Protocols: TCP segment,	
			format of TCP Segment.	
30.			User Datagram Protocol	
			(UDP): UDP datagram,	
			Format of UDP datagram	
31.			SCTP, Congestion	
			Control: introduction,	
			causes of congestion	
32.			open loop congestion	
J			control and closed loop	
			congestion control	
33.			Congestion control	
			algorithm: Leaky bucket	
			and token bucket	
34.	-		Quality of Service, QoS	
			improving techniques	
35.			Introduction to	
]			application layer, design	
			issues, working	
36.	1		Introduction top domain	
			name system (DNS):	
			Domain Name System,	
	,,,		Domain name Space.	
37.	V	0.5	Name Server, DDNS,	
]		8 Days	TELNET	
38.	1		Introduction to Email,	
Jo.			Basic function of Email,	
			MIME	
39.	1		Introduction to File	
33.			Transfer Protocol (FTP):	
			How FTP work,	
			Importance of FPT	
	1		importance of 1.4.1	

40.	Introduction of WWW, working of WWW, Introduction of HTTP	
41.	Introduction to SNMP, Introduction to Bluetooth, working and importance.	
42.	Basic concepts of Cryptography: public and private key concept	